

# GURAH

Name:

Breed:

Nature:

Player:

Aspice:

Demeanor:

Chronicle:

Tribe:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
Dexterity \_\_\_\_\_ 00000  
Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
Manipulation \_\_\_\_\_ 00000  
Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
Intelligence \_\_\_\_\_ 00000  
Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
Athletics \_\_\_\_\_ 00000  
Biorhythms \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Dodge \_\_\_\_\_ 00000  
Empathy \_\_\_\_\_ 00000  
Expression \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Primal-Urge \_\_\_\_\_ 00000  
Streetwise \_\_\_\_\_ 00000

### Skills

Animal Ken \_\_\_\_\_ 00000  
Crafts \_\_\_\_\_ 00000  
Drive \_\_\_\_\_ 00000  
Etiquette \_\_\_\_\_ 00000  
Firearms \_\_\_\_\_ 00000  
Leadership \_\_\_\_\_ 00000  
Melee \_\_\_\_\_ 00000  
Performance \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000

### Knowledge

Computer \_\_\_\_\_ 00000  
Enigmas \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Law \_\_\_\_\_ 00000  
Linguistics \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Politics \_\_\_\_\_ 00000  
Rituals \_\_\_\_\_ 00000  
Science \_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Gifts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Gifts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Renown

#### Success

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

#### Honor

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

#### Wisdom

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

#### Rank

\_\_\_\_\_

### Rage

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

### Cinaste

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

### Willpower

0 0 0 0 0 0 0 0 0 0 0 0  
□ □ □ □ □ □ □ □ □ □ □ □

### Health

Bruised ☐  
Hurt - 1 ☐  
Injured - 1 ☐  
Wounded - 2 ☐  
Mauled - 2 ☐  
Crippled - 5 ☐  
Incapacitated ☐

### Strength/Weakness

*Armor:*

# CHURAH

## Merits & Flaws

| Merit | Type | Cost | Flaw | Type | Bonus |
|-------|------|------|------|------|-------|
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |

## Expanded Backgrounds

Allies

Kinfolk

Ancestors

Mentor

Contacts

Umbral Circle

Other ( )

Other ( )

Possessions

Experience

Gear(Carried):

TOTAL:

Equipment(Owned):

Gained From:

Umbral Circle

Size: Anarchs:

TOTAL SPENT:

Location:

Spent On:

# GURAH

## History

[illegible]

### Description

Age: \_\_\_\_\_

Haar: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race:

Nationality: \_\_\_\_\_

Sex: \_\_\_\_\_

|          | Height | Weight |
|----------|--------|--------|
| Homid:   |        |        |
| Arthron: |        |        |
| Crinos:  |        |        |
| Bjornen: |        |        |
| Urus:    |        |        |

*Battle Scars:*

\_\_\_\_\_

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## Visuals

*Umbral Cigade*

### Character Sketch